**STEM Legislative Update**

**SB 241**- Requires the Superintendent of Public Instruction to establish a State SEAL of STEM and STEAM program beginning with the 2018-2019 school year to recognize high school pupils who have attained a high level of proficiency in STEM and STEAM.

STEM Seal

* 3.25 GPA
* 4 credits each in math and science
* 1 credit in computer science, engineering manufacturing, electronics or CTE (information and media technologies or skilled and technical sciences)
* High scores in math and science on either AP, IB, SAT, ACT, NCRC, or a college-level course completed through dual enrollment

STEAM Seal

* 3.25 GPA
* 4 credits in math, 3 credits in science
* 1 credit in computer science, engineering manufacturing, electronics or CTE (information and media technologies or skilled and technical sciences)
* 1 credit in fine arts
* 1 credit in computer science, engineering manufacturing, electronics or CTE (information and media technologies or skilled and technical sciences)
* High scores in math and science on either AP, IB, SAT, ACT, NCRC, or a college-level course completed through dual enrollment

**SB 200-** Computer Science

* Requires all high schools to offer a course in computer science by 2022
* Requires the state to establish K-12 computer science standards
* Allows students to count computer science for a third science or fourth math credit towards graduation from high school
* Appropriates $2.4 million to the districts for teacher professional development/implementation
* **Requires STEM Advisory Council** to appoint a subcommittee on computer science to provide recommendations to:
	+ The State Board of Education, Academic Standards Council, district trustees concerning the curriculum and materials for courses in computer science and professional development; and
	+ The Commission on Professional Standards in Education concerning the qualifications for licensing teachers and other educational personnel.